

Name: _____ Unit: _____



Chippewa

CAMP GUIDE

For SPLs and Adults

2024 Edition

****This guide is for use while at camp****

For planning information go to our website and review the information under **Planning For Camp**

www.CampTomahawk.org

CAMP RULES

Buddy System: Scouts must use the buddy system when hiking or exploring around camp and should inform their leaders of their plans when leaving their campsite.

Vehicles: Parking in campsites is prohibited. Each campsite may park one vehicle in a short term lot. Additional accommodations are available at the discretion of the camp director.

**Riding in the back of a pickup truck is strictly forbidden.
Seat belts must be worn. Follow our 15MPH Speed Limit.**

Bikes: Bikes are allowed for all participants. Be respectful of other people on the road. Only ride on roads or designated bike trails. Helmets **MUST** be worn when using a bike. When bringing your own bike, you must bring your own helmet (or purchase one at any trading post). Park bikes upright and out of the way.

Wildlife: Harassment or hunting of wildlife is prohibited. Follow the guidelines of the Bear Policy Manual at all times.

Smoking: Smoking will only be allowed in long-term parking lots.

Not allowed at camp: Alcohol, personal firearms, and fixed blade knives greater than four inches. Large fixed blade knives are permitted at camp when supplied by your unit, such as a cooking or filet knife.

More rules and policies can be found at www.CampTomahawk.org/Details-Page/rules-and-policies-1, and the planning guide.

SIGN UP FOR TEXT NOTIFICATIONS

All Adults are expected to sign up.

Stay in the loop while at camp! With our texting service, you will receive updates about Tomahawk to your phone. Through this service, we let you know what is going on at camp and we use this service to communicate emergency information in case of severe weather, missing person(s), fire, or any other active threat to camp.

While at camp, text @TSCCHIP to 81010 in order to be added to the service.

IN AN EMERGENCY

Camp Phone Number: 612-261-2455

Anytime 911 is called, we must be notified!

Local emergency services rely on Tomahawk's direction and support once they've reached our property.

Camp Leadership: During the night, the Camp Director sleeps in the Quartermaster Cabin behind the Trading Post. The Program Director sleeps in the Staff Tenting by the Beach.

Radios: If you cannot find a staff member it is best to use the radio. There is a radio located in the Dining Hall.

How to Use the Radio:

- Say "TSC Chippewa Dining Hall to Chippewa Director"
Repeat if no answer.
- Wait for this response: "Go ahead"
- Then state your emergency

EMERGENCY PROCEDURES

When you hear the siren,

1. All program stops.
2. **Check your phone for a message from our text service, or find a nearby staff member.**
3. Do as instructed.

In the event of severe weather, you will be directed to go to your designated storm shelter. Do not go to any storm shelter other than your designated storm shelter unless you are instructed to do so.

If you are in Arapahoe, Dakota, Cheyenne, Crow, Pawnee, Santee, or Cherokee, head to the Beach Shelter.

If you are in Comanche, Huron, Shoshone, Blackfoot, Winnebago, Fox or Seneca head to the Blackfoot Shelter.

WEDNESDAY

Time	Location	Event
8:00 AM	Parade Field	Flag Raising & Daily Announcements
8:05 AM	Dining Hall	Breakfast
8:45 AM - 10:25 AM	Program Areas	Session 1 (MWF) Program Time Daily Adult Leader Meeting @ 9:00 AM
10:35 AM - 12:15 PM	Program Areas	Session 2 (MWF) Program Time
12:30 PM	Dining Hall	Lunch
2:00 PM - 2:55 PM		Unit Activity
3:00 PM - 3:55 PM		Unit Activity
4:00 PM - 4:55 PM		Unit Activity
5:30 PM	Beach Central Services	- Beach Bash/Cheeseburgers in Paradise (#1) - Scoutmaster Dinner (#2)
7:00 PM - 8:30 PM	Beach Program Areas Handicraft Rifle Range	- Beach Bash (#1) - Open Program - Paracord Crafts - Dueling Targets
9:00 PM	Dining Hall	Merit Badge Check-In (#3)

#1: For supper, all scouts and adult leaders in camp will attend Cheeseburgers in Paradise and Beach Bash. Scouts will be required to stay at the beach. Food will be served at 6:00pm.

#2: All scoutmasters are invited to a dinner in the dining hall at central services. Each scoutmaster may bring up to 2 additional adult leaders. This is when you will receive your annual scoutmaster patch and mug. Provide your own transportation.

#3: Merit Badge Counselors will be in the Dining Hall from **9:00-9:20** to give updates on Merit Badge classes.

THURSDAY

Time	Location	Event
8:00 AM	Parade Field	Flag Raising & Daily Announcements
8:05 AM	Dining Hall	Breakfast
8:45 AM - 10:25 AM	Program Areas	Session 1 (TTh) Program Time Daily Adult Leader Meeting @ 9:00 AM
10:35 AM - 12:15 PM	Program Areas	Session 2 (TTh) Program Time
12:30 PM	Dining Hall	Lunch
2:00 PM - 2:55 PM		Unit Activity
3:00 PM - 3:55 PM		Unit Activity
4:00 PM - 4:55 PM		Unit Activity
6:00 PM	Dining Hall	Flag Lowering & Supper Class A Uniform
7:00 PM - 8:30 PM	Program Areas Beach Dining Hall Climbing Tower Scoutcraft Shotgun Range Handicraft	- Open Program - Mile Swim—Bring two rowers - Root Beer Run: 5K run. Free root beer float to anyone that finishes. - Tower Races - Knot Rail Races - Blind Bluff - Woodcarving Contest

SEGMENTS

Emblem	Segment	Description
	4th of July	Be at the Independence Day Parade
	Aqua Rig	Go on the rope swing or get blobbed into the air on the Aqua Rig
	ATV	Go on an ATV ride
	Birthday	Have your birthday at camp!
	Bison	Visit the Bison Ranch
	Black Powder	Shoot Black Powder rifles at Logging Camp
	Bus	Ride the bus around camp
	Camp Cup	Win the Camp Cup for your week!
	Canoeing	Go canoeing on Long Lake.
	Clasped Hands	Complete a service or conservation project approved by the ecology staff
	Clean	Demonstrate that a scout is clean by taking a shower during the week
	Climber	Climb natural rock through the High Adventure Offsite Climbing Program
	Closing Campfire	Participate in a skit at Closing Campfire
	Compass	Hike trails of Tomahawk using a map and compass.
	Disc Golf	Play our exciting disc golf course near the Berglund Welcome Center
	Driving Range	Try your hand at the driving range.
	Fire Tower	Climb the Phillippo Fire Tower
	Fish	Go fishing; catch and clean at least one fish
	Footprint	Hike at least 5 miles of Tomahawk's extensive trail system
	Geocache	Find three of the Tomahawk geocaches using a GPS device
	History	Go on the Berglund Welcome Center History Tour

SEGMENTS

Emblem	Segment	Description
	Horse Corral	Go on a trail ride via horseback
	Leave No Trace	Attend a Leave No Trace awareness workshop, visit Ecology for details.
	Logging Camp	Visit the Knapp-Stout Logging Camp
	Mega Tower	Climb to the top of the 60' Mega-Tower located near the Berglund Center
	Mountain Biking	Ride the Tomahawk Mountain Biking Trail
	Order of the Arrow	Be an OA Member and participate in an approved OA Service Project
	Polar Bear Swim	Attend and participate in the Polar Bear Swim.
	Race Flags	Participate in Water Polo, Volleyball, Chess, or another camp competition.
	Reverent	Lead a prayer session, grace, and do a chaplain approved service project.
	Root Beer 5k	Participate in the Root Beer 5K
	Sailing	Go sailing on Long Lake
	Star Party	Participate in Star Party and learn about at least three constellations
	Storm Shelter	Visit the Storm Shelter during severe weather
	Target	Shoot at the Archery Range, and at the Rifle or Shotgun Range
	Tipi	Become a Tomahawk Unit. See the requirements on page 22.
	Tree	Complete an Ecology merit badge and an Ecology-approved service project
	Zipline	Ride the zipline from High COPE
	Years	Keep track of how many years you have been at Tomahawk
	Brownsea	Complete the first year scout Brownsea program
	STEM NOVA	Complete a NOVA track at camp
	Subcamp	Show your subcamp pride for Chippewa, Sioux, Navajo, or White Pine

MORNING PROGRAMS

MWF Programs		Location
Session 1 8:45-10:25	Brownsea Monday-Friday	Parade Field
	Archery MB	Archery Range
	Basketry MB	Handicraft Shelter
	Camping MB Option 1	Scoutcraft
	Climbing MB Option 1	Climbing Tower
	Environmental Science MB Option 1	Ecology
	Rifle Shooting MB Option 1	Rifle Range
	Space Exploration MB	Ecology
	Swimming MB Option 1	Beach
	Attend Both Sessions 1 & 2	ATV Tier 1, High Ropes, Mega Tower
ATV Tier 1, Mega Tower, Sporting Arrows		Berglund Center via Bus
ATV Tier 1, High Ropes, Sporting Arrows		Berglund Center via Bus
Fly Fishing MB & Fish and Wildlife Mgmt. MB		Marina
Horsemanship MB		Horse Corral
NOVA Up & Away/Plumbing MB		Berglund Center via Bus
Welding MB, Metalwork MB, Plumbing MB (ALL DAY)		Gruenhagen Shop via Bus
Whitewater MB, Sailing Regatta, Aqua Rig (ALL DAY)		Beach
Woodwork & Painting MB (ALL DAY)		Gruenhagen Shop via Bus
Session 2 10:35-12:15	Camping MB Option 2	Scoutcraft
	Canoeing MB	Beach
	Climbing MB Option 2	Climbing Tower
	Environmental Science MB Option 2	Ecology
	First Aid MB	Parade Field
	Forestry MB	Ecology
	Orienteering MB	Trading Post
	Rifle Shooting MB Option 2	Rifle Range
	Swimming MB Option 2	Beach
	Wilderness Survival MB	Scoutcraft
	Woodcarving MB	Handicraft Shelter

MORNING PROGRAMS

Location	TTh Programs
Parade Field	Brownsea Monday-Friday
Dining Hall	Chess MB
Scoutcraft	Emergency Prep. MB
Marina	Fishing MB Option 1
Beach	Kayaking MB Option 1
Parade Field	Personal Fitness MB
Marina	Rowing MB
Ecology	Soil & Water Conservation MB
Ecology	Weather MB
Berglund Center via Bus	ATV Tier 1 & Logging Shooting Sports
Beach	Lifesaving MB
Logging Camp via Bus	Lumber Legends
Berglund Center via Bus	Logging Shooting Sports, Sporting Arrows, Paintball
Berglund Center via Bus	Movie Making MB
Shotgun Range	Shotgun Shooting MB
Gruenhagen Shop via Bus	Welding MB, Metalwork MB (ALL DAY)
Beach	Whitewater MB, Aqua Rig (ALL DAY)
Ecology	Astronomy MB
Ecology	Bird Study MB
Scoutcraft	Cooking MB
Marina	Fishing MB Option 2
Beach	Kayaking MB Option 2
Handicraft Shelter	Leatherwork MB
Ecology	Mammal Study MB
Trading Post	Photography MB
Trading Post	Salesmanship MB
Beach	Swimming Lessons

Session 1
8:45-10:25

Attend Both Sessions 1 & 2

Session 2
10:35-12:15

BROWNSEA

Brownsea is designed to teach basic outdoor skills to 1st year Scouts. Many requirements will not be signed off during class, but will need to be demonstrated to adults or unit guides in the campsite. Commissioners can also assist with testing Scouts out on skills in the evening.

Adult Leader Support: At least one leader from each unit with Scouts enrolled in the Brownsea program should attend alongside the scouts to help with instruction, organization, and skill testing.

Additional Requirements: Aquatics, Hiking, and Lashing requirements can be accomplished during the following unit activities in the afternoon:

- Unit Swim/First Class Aquatics
- Logging Camp/5 Mile Hike
- Pioneer Power
- Leave No Trace
- Conservation Project
- Nature Hike/ Bog Walk

If you would like to work on additional requirements outside of class, please schedule that with the Brownsea director

There are three Brownsea schedules which you can sign up for. Each track will complete the same requirements.

	A	B	C
Sharp and Pointy	MON	TUE	WED
Fire and Stove	TUE	WED	THUR
First Aid and Flag	WED	THUR	FRI
Orienteering	THUR	FRI	MON
Nature	FRI	MON	TUE

BROWNSEA

The Brownsea program is broken into smaller patrols for programming throughout the week. Each patrol has a different schedule, but does each of the following activities below. If you anticipate scheduling conflicts, please communicate them with the Brownsea Director at the beginning of the week.

Nature Day	Tenderfoot 4b 2nd Class 1b 2nd Class 4 1st Class 1b 1st Class 5a
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Orienteering Day	2nd Class 3a 1st Class 4a
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First Aid and Flag Day	Tenderfoot 7a First Class 7a First Class 7b
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Sharp and Pointy Day	Tenderfoot 3d 2nd Class 2b
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Fire and Stove Day	2nd Class 2a 2nd Class 2c 2nd Class 2d
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UNIT ACTIVITIES

Beach Activities	Program Notes/Costs/Etc
Aqua Trampoline	Must be swimmer level
Big Boat Sailing	Limited to six participants
First Class Aquatics	May be paired with Unit Swim
Ice Cream Outpost	Must be swimmer level. Beginners may go in a row-boat with a swimmer adult leader
Unit Boating	Must be swimmer level. Beginners may go in a row-boat with a swimmer adult leader
Unit Swim/Snorkeling	Divided by swimming ability groups
Voyageur Canoe	Limited to twelve participants at a time
Watermelon Maul	Must be at least beginner level.. \$12 for watermelon.

Scoutcraft Activities	Program Notes/Costs/Etc
Geocaching	Meet at Trading Post to collect GPS Units
Monkey Fist Knot	Meet under the handicraft shelter
Turks Head Slide	Meet under the handicraft shelter
Orienteering	Meet at Scoutcraft to collect Maps and Compasses
Team Building/Low COPE	Meet at Scoutcraft.
Tie Dye	Must bring your own item to dye. Shirts are available in the trading post.
Unit Climb	Wear closed toe shoes

Horse Corral
<ul style="list-style-type: none"> • 2:00 Session - arrive by 2:00 • 3:00 Session - arrive by 3:30 • \$20 per person. Charged to unit account. • Units scheduled for an hour and a half. <ul style="list-style-type: none"> • 20 minutes to gear up, review rules, and get on horses • 1 hour ride • 10 minutes to dismount, put gear away • Weight Limit: Must be under 225 lbs. to ride. • Riders are required to wear closed-toe shoes and long pants <p><i>People with hay fever or bee allergies must seek approval from the health director before going to the horse corral.</i></p>

UNIT ACTIVITIES

Ecology Activities	Program Notes/Costs/Etc
Beaver Tails	Learn about Beavers
Conservation Project	Wear closed toe shoes
Leave No Trace	Learn about Leave No Trace for advancement
Nature Hike/Bog Walk	Learn about all the distinct ecosystems at camp
Owl Pellets	Learn the basics of dissection! \$2 per owl pellet.

Range Activities	Program Notes/Costs/Etc
Archery & Tomahawks	Wear closed-toe shoes
Rifle Shooting	Two free 10-shot rounds of shooting per scout. \$0.50 for each additional round. Wear closed-toe shoes.
Shotgun Shooting	\$1.50 per three shots. Wear closed-toe shoes

Outside of Sub-Camp	Program Notes/Costs/Etc
Bison Visit & History Tour	Meet at Berglund Welcome Center. Units drive themselves to Berglund Welcome Center.
Disc Golf	Units drive themselves to Berglund Welcome Center.
Fire Tower	Hike or drive to the Fire Tower.
Five-Mile Hike	Get maps and compasses from Scoutcraft
Paddle the Peninsula	Must be swimmer level. Meet at bus stop at 1:30 pm.

Choose Your Own Advancement
Talk to your commissioner about scheduling rank advancement opportunities for your unit utilizing our experienced staff and our quality equipment

Logging Camp
<p>Please arrive as closely to your start time as possible</p> <ul style="list-style-type: none"> • 2:00 Session - arrive by car at 2:00. Program until 3:30 • 3:00 Session - arrive on foot at 3:00. Program until 4:30 • 4:00 Session - arrive by car at 4:00. Program until 5:30 <p>Appropriate attire is as follows:</p> <ul style="list-style-type: none"> • Must wear closed-toe shoes. • Long pants are required for Spar Pole climbing. • Non-synthetic shirt and pants encouraged for Blacksmithing.

TOMAHAWK UNIT AWARD

The Tomahawk Unit Award is designed as a tool to assist Scouts and adult unit leaders in building the quality and character of their unit and its individual members. The staff will be happy to assist unit leaders in using this tool, but the Tomahawk Unit Award remains most valuable to the unit that uses it as a guide for their own unit operation.

What are the Benefits?

Units qualifying as a Tomahawk Unit are eligible to wear the Tomahawk Unit segment (Tipi) and will be able to display their unit neckerchief in the Dining Hall or Program Building.

What are the Requirements?

1. Demonstrate use of the patrol method.
2. Do a conservation or camp project. from the approved list.
3. Conduct a campsite inspection and receive a score of 45 or above. (See your commissioner for help).
4. Conduct daily flag raising and lowering in your campsite.
5. Practice Leave No Trace principles.
6. Display reverence by saying grace at every meal and conduct or attend a religious service or vespers.
7. Conduct one or more Patrol Leaders Council Meetings per week.
8. Each Scout works on Brownsea, a merit badge or coaches another Scout.
9. Patrol Campsites are visually identified (Flags or Signs).
10. The Scouts are generally in Camp uniform.
11. Conduct a special group program (Hike, canoe trip, etc.).
12. Conduct a Unit Campfire.
13. Participate in Camp-Wide Programs.
14. 85% of Scouts in the Unit are in attendance at Camp or other long term camp..

CAMPSITE INSPECTION

Have your commissioner run a campsite inspection as part of your Tomahawk Unit Award! The camping inspection can be conducted any time during your stay at camp by your commissioner.

Scoring: 3 for exceptional, 2 for average, 1 for below average, 0 for non-performance.

- ___ Unit and patrol identified with signs and flags.
- ___ American, Unit, and patrol flags displayed properly.
- ___ Campsite well laid out (traffic patterns, safety patrol method).
- ___ Tent and tarps properly pitched with correct knots.
- ___ Campsite is clean.
- ___ Latrine is cleaned daily.
- ___ All equipment properly stored and cleaned.
- ___ Use of Unit bulletin board (schedule and Fireguard Plan posted).
- ___ Clothesline used for airing and drying.
- ___ Living space in tents neat. Equipment and clothes properly stored.
- ___ Unit first aid kit available. Scouts have knowledge of location.
- ___ Fireguard plan followed.
- ___ Safe unit Site.
- ___ Axe Yard large enough and marked off.
- ___ Wood fuel cut and properly stored.
- ___ Proper storage of fuels other than wood.
- ___ Safe cooking area (or good manners in Dining Hall).
- ___ Proper food storage.
- ___ Proper garbage and waste disposal.
- ___ Respect for camp facility (no trenching, tree marking, etc.).
- ___ All vehicles are parked in proper area at all times (not in campsite or along road).
- ___ **Final Score**

SICK CALL

- **What is sick call?** Sick call is a time where the Health Director and a volunteer doctor will be available to help with any health concerns you may have.
- **Location:** Central Services
- **Times:**
Monday-Friday 9:30 AM to 10:00 AM
Monday-Friday 7:30 PM to 8:00 PM

WI-FI LOCATIONS

Wi-Fi can be found at the Berglund Welcome Center, Central Services, and in the Adult Leader Lounge.

BUS SCHEDULE

The bus does one trip to the Berglund Welcome Center and back mornings Monday-Friday, and afternoons Monday– Friday. The bus picks up and drops off at the Ecology Center. The bus does not have the capacity to transport whole units to unit afternoon activities.

	Depart	Return
Morning (Mon - Fri)	8:45 AM	12:30 PM
Afternoon (Mon-Fri)	1:45 PM	5:30 PM

CONTACT INFORMATION

Camp Phone Number: 612-261-2455

Camp Email: Tomahawk@NorthernStar.org

Website: CampTomahawk.org

Mail in Camp: We receive and sort mail on a daily basis. Please remind parents that it can take three days for mail to reach Tomahawk, so please write early.

Mail should be addressed:

For Example:

Name

Johnny Scout

Site Name and Unit Number

Miami—Unit 1910

Camp Name

Sioux Camp

Tomahawk Scout Camp

Tomahawk Scout Camp

N1910 Scout Road

N1910 Scout Road

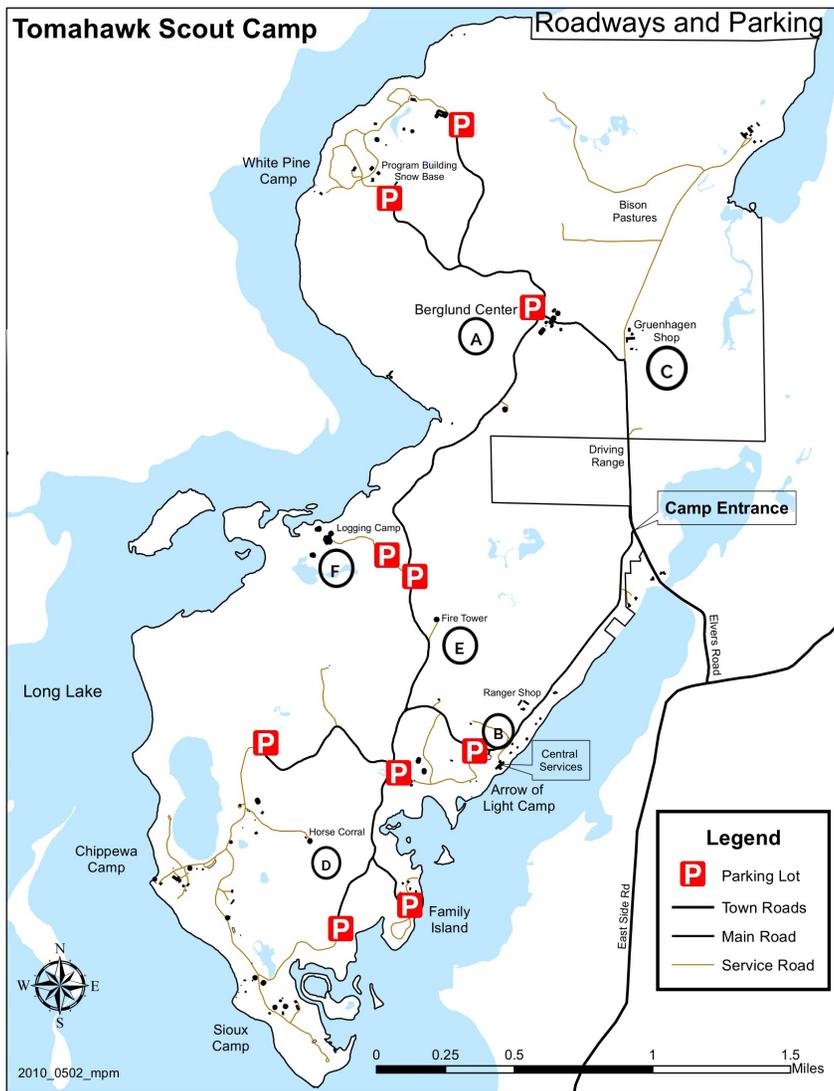
Birchwood, WI 54817

Birchwood, WI 54817

CAMP CUP

The Camp Cup is awarded at the closing campfire to the unit whose scouts best lived up to the ideals of camp. Scouts are rewarded for their participation and service throughout the week, as well as by living the scout oath and law every day.

Category	Description
Participation	Attend your unit activities, join in evening programs, and explore our campwide opportunities such as High Adventure, and Logging Camp.
Service	Sign up for Unit of the Day, Shower Party, and Service Projects. Ask the staff if there are any special projects they might need help with.
Values	Staff will reward scouts who demonstrate the values of the Scout Oath and Law, and accomplish their good turns. <i>Note: asking for points for doing the right thing will disqualify you from earning points.</i>



Key:

- | | |
|----------------------------|-----------------|
| A. Berglund Welcome Center | D. Horse Corral |
| B. Central Services | E. Fire Tower |
| C. Gruenhagen Shop | F. Logging Camp |