

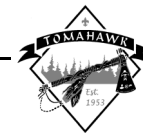
White Pine Camp



Leader's
Companion
REVISED

Table of Contents

Welcome to White Pine Camp		Program Areas	
Table of Contents	2	Aquatics	20
Director's Letter	3	Ecology	21
Map	4	Shooting Sports	21
Merit Badges		Scoutcraft	22
Merit Badge Block Schedule	6	Handicraft	22
Schedule		Trading Post	22
Weekly Overview	10	Horse Corral	23
Saturday (Arrival)	12	Brownsea	23
Sunday-Friday	13-18		
Saturday (Departure)	19		
Troop Activity Organizer	24		



Dear Scout Leader,

Welcome to White Pine Camp! My name is Dan Larson and I will be the White Pine Camp Director this summer. This will be my seventh summer on camp staff at Tomahawk. Over the past six years I have worked in White Pine and Chippewa and been an area director in Field Sports, Aquatics, and Scoutcraft and am prepared to handle any of your camp questions and concerns.

I recently graduated from the University of Minnesota Duluth with a double major in Biology and Environmental Studies and plan on enrolling in a Master's program in either Outdoor Education or Zoology. I personally enjoy fishing, ultra-light camping, and hiking and have taken many weeklong plus trips in the Bighorn Mountains and the Wind River Range aside from frequenting the Superior Hiking Trail.

Once again, White Pine Camp will be offering the best Scouting program and will be an exciting platform to launch your youth into a lifelong career in Scouting. To start, White Pine will now be operating under a block schedule, which will allow for more quality instruction per merit badge and increase staff availability. Additionally, the new block schedule has created extra hours for uninterrupted troop activities that will not conflict with merit badges.

Also exciting changes to improve Brownsea and additional programs being added to each area of camp will make for a full week of fun activities and involvement from your youngest Scouts to your adult leaders. Make sure to check out our excellent High Adventure and T-2 programs to reignite your older scout's passion for adventure.

As always, we encourage any feedback and ideas to improve your stay at Tomahawk. If at any time you have questions or concerns about your stay at White Pine, please, feel free to email me and I will promptly respond to any requests.

Yours in Scouting,

Dan Larson

Dan Larson

White Pine Camp Director

lars3269@d.umn.edu

Tomahawk Scout Reservation

N1910 Scout Road, Birchwood, WI 54817

Phone: (715)354-3841

www.camptomahawk.org

Northern Star Council
Boy Scouts of America



White Pine Camp

Spruce
Tamarack
Cedar

Balsam

Protestant
Chapel

Aspen

Long Lake

Ironwood

Birch

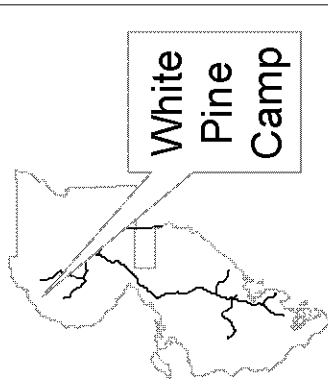
Maple

Oak

Red Pine

Juniper

Long Lake
Birchwood, WI



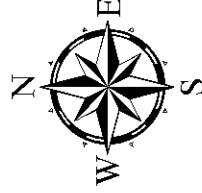
White
Pine
Camp

Road Legend

- Main Road
- Service Road
- Trail

White Pine Camp

- | | | | |
|--|----------------|--|-----------------|
| | Archery | | Flag Pole |
| | Aquatics | | Horse Corral |
| | Brownsea | | Parking Lot |
| | Campfire | | Scoutcraft |
| | Campsite | | Shooting Sports |
| | Chapel | | Showers |
| | Climbing Tower | | Staff Tenting |
| | Dining Hall | | Storm Shelter |
| | Ecology | | Trading Post |
| | First Aid | | Trash Container |



Merit Badge Schedule

Block A Su, T, Th 9-10:45am	Block B M, F 9-10:45am	Block C Su, T, Th 1:15-3pm	Block D M, W 1:15-3pm
Archery	Astronomy	Basketry	Leatherwork
Geology	Chess	Canoeing	Mammal Study
Camping	Fish & Wildlife Management	Climbing	Personal Fitness
Climbing	Kayaking	Environmental Science	Photography
Environmental Science	Leatherwork	Forestry	Rowing
First Aid		Geocaching	Reptile & Amphibian Study
*Horsemanship		Nature	Shotgun (scouts attend both B+D)
Lifesaving		Pioneering	Weather
Fishing	Shotgun (scouts attend both B+D)	Small Boat Sailing	
Orienteering	Soil & Water Conservation	Swimming	Wilderness Survival
Swimming	Wood Carving	Rifle Shooting	Wood Carving

Notes:

***C.O.P.E. is not a merit badge** but will be held during merit badge time. C.O.P.E. runs Monday, Wednesday, and Friday from 9-11am.

***With the exception of Shotgun**, merit badges that are shown twice are taught separately.

Merit Badge

White Pine Camp offers 34 merit badges ranging in difficulty. 2-3 Merit Badges in a week is a challenging goal for a Scout. Scouts taking 4 merit badges will have a great demand on their free time. Please review this guide to better prepare your Scouts for this summer.

Limited Space merit badges are marked with a # symbol.

Note: Scouts are strongly encouraged to use the merit badge worksheets found at www.meritbadge.com to help prepare for camp.

Merit Badge Information

Merit Badge	Location	Additional Fees or Qualifications	Requirements that can't be earned at camp	Difficulty Level	MB Book Need
Archery	Archery Range	\$1.50	None	3rd year	2004
Astronomy	Ecology	None	None	3rd year	2010
Basketry	Scoutcraft	Minimum Cost \$14.00	None	1st year	2003
Camping	Scoutcraft	None	9a	2nd year	2005
Canoeing	Beach	None	Swimmer Classification	2nd year	2004
Chess	Ecology	None	None	3rd year	2011
#Climbing	Scoutcraft	None	None	3rd year	2011
Environmental Science	Ecology	None	None	2nd year	2006

Merit Badge

Merit Badge	Location	Additional Fees or Qualifications	Requirements that can't be earned at camp	Difficulty Level	MB Book Need
First Aid	Program Building	First Class Rank	None	3rd year	2007
Fish and Wildlife Management	Ecology	None	7c	2nd year	2004
Fishing	Beach	None	None	1st year	2009
Forestry	Ecology	None	None	2nd year	2005
Geocaching	Field Sports	None	None	2nd year	2010
Geology	Ecology	None	None	2nd year	2005
# Horse-manship	Horse Corral	\$16.00	None	3rd year	2010
# Kayaking	Beach	Swimming Classification	None	3rd year	2012
Leather-work	Scoutcraft	Minimum cost \$2.00	None	1st year	2002
Lifesaving	Beach	Swimming Classification	None	3rd year	2008
Mammal Study	Ecology	None	None	1st year	2003
Nature	Ecology	None	None	1st year	2003
Personal Fitness	Parade Field	None	7 & 8	2nd year	2006

Merit Badge

Merit Badge	Location	Additional Fees or Qualifications	Requirements that can't be earned at camp	Difficulty Level	MB Book Need
Orienteering	Program Building	None	None	2nd year	2003
Photography	Program Building	None	None	2nd year	2005
Pioneering	Scoutcraft	None	None	3rd year	2006
Reptile & Amphibian	Ecology	None	Care for animal	2nd year	2005
# Rifle Shooting	Rifle Range	Minimum cost \$2.00	None	3rd year	2001
Rowing	Beach	None	None	1st year	2006
# Shotgun Shooting	Shotgun Range	Minimum cost \$20.00	None	3rd year	2005
Small-Boat Sailing	Beach	Swimmer Classification	None	3rd year	2004
Soil & Water Conservation	Ecology	None	None	2nd year	2004
Swimming	Beach	Swimmer Classification	None	1st year	2008
Weather	Ecology	None	None	2nd year	2006
Wilderness Survival	Scoutcraft	None	None	2nd year	2007
Woodcarving	Scoutcraft	Minimum cost \$4.00	None	1st year	2006

Weekly Schedule

	Saturday	Sunday	Monday	Tuesday
7:45am	Troop Check-in 1:00 pm-3:00pm @ White Pine Welcome Tarp	Food Service Duty		
8:00am		FLAG RAISING & BREAKFAST		
9:00 am		Block A	Block B	Block A
10:00am		Troop Activity	Troop Activity	Troop Activity
11:00am		L U N C H		
12:15pm		Block C	Block D	Block C
1:15pm	Health Check in campsite	Troop Activity	Troop Activity	Troop Activity
3:15pm	Swim Checks	Troop Activity	Troop Activity	Troop Activity
4:15pm		Troop Activity	Troop Activity	Troop Activity
6:00pm		Catholic Service 5:15pm in Chip.	D I N N E R	
7:00pm	Protestant & Scout's Own Chapel Service 7:45 Beach Demo & Round- table	7:30pm Campfire	OPEN PROGRAM AREAS	

Weekly Schedule

Wednesday	Thursday	Friday	Saturday	
Food Service Duty		6:30am Polar Bear Swim		
FLAG RAISING & BREAKFAST				8:00 am
Outpost Morning	Block A	Block B	Check-Out	9:00 am
	Troop Activity	Troop Activity		10:00 am
				11:00 am
Cheeseburgers in Paradise Bring your Mess Kit	L U N C H			12:15 pm
Block D	Block C	Friday Games		1:15 pm
Troop Activity	Troop Activity	BEACH BASH 3:00pm-4:30pm		3:15 pm
Troop Activity	Troop Activity		4:15 pm	
D I N N E R				6:00 pm
OPEN PROGRAM AREAS		Troop Court of Honor		7:00 pm

Saturday

Time	Event	Notes
1:00 pm	<ul style="list-style-type: none"> Check-in begins Establish Camp Health Check in campsite by commissioner Swim Checks immediately following health check 	
3:00 pm	Check-in ends	
5:30 pm	Emergency Mobilization Drill Send 2 Scouts to Program Building when horn honks.	
5:45 pm	Dining Shelter Orientation	Dining Shelters
6:00 pm	<ul style="list-style-type: none"> Flag Ceremony Supper 	Flag Poles Dining Shelters
7:00 pm	<ul style="list-style-type: none"> Protestant Chapel Service Scout's Own Service 	Protestant Chapel Campfire Ring
7:45 pm	<ul style="list-style-type: none"> Scoutmaster Roundtable (note #1) Beach Demo at the Beach (note #2) 	Program Building Bring two leaders and SPL
8:00 pm	Camp Tour immediately following Beach Demo	
8:30 pm	Trading Post and Commissary Open	
10:00 pm	Taps	

Upon arrival, **Scoutmasters will be directed to the White Pine Long Term Parking to check in.** The rest of the troop can proceed straight down to the campsite to begin setting up camp for the week.

Notes:

#1 - The Saturday night Scoutmaster Roundtable meeting is the chance to get any unanswered questions addressed before your week starts. We will cover further equipment needs, high adventure sign-ups, and a host of other topics to make sure you start the week prepared.

#2 - The Beach Demo introduces Scouts to the Aquatics area so they learn the rules and how the Waterfront operates.

Sunday

Time	Event	Notes
7:00 am	Reveille	
8:00 am	<ul style="list-style-type: none"> Camp-wide Flag Raising Breakfast 	Class "A" Uniform
9:00 am	Block A Merit Badge Instruction <ul style="list-style-type: none"> Brownsea Instruction 	
11:00am	<ul style="list-style-type: none"> Troop Scheduled Program (note#1) Climbing Tower Demo (see page 22) CPR Demo at the beach. 	Climbing Tower Beach
12:15 pm	Lunch	Dining Shelters
1:15 pm	Block C Merit Badge Instruction	
3:15 pm	Troop Scheduled Program	
4:15 pm	Troop Scheduled Program	
5:15 pm	Catholic Church Service	Chip. Campfire Ring
6:00 pm	<ul style="list-style-type: none"> Flag Ceremony Supper 	Flag Poles Dining Shelters
7:30 pm	Campfire at Campfire Ring OA Callout Ceremony	Time may change due to light conditions
10:00 pm	Taps	

Note #1: Your Troop Activity Schedule will be posted on the program board by Breakfast time on Sunday.

Sunday Notes-

Monday

Time	Event	Notes
7:00 am	Reveille	
8:00 am	<ul style="list-style-type: none"> Flag Ceremony Breakfast 	Flag Poles Dining Shelters
9:00 am	Block B Merit Badge Instruction <ul style="list-style-type: none"> Brownsea Instruction Scoutmaster Roundtable 9:15 	Program Building
11:00 am	Troop Scheduled Program	
12:15 pm	Lunch	Dining Shelters
1:15pm	Block D Merit Badge Instruction	
3:15 pm	Troop Scheduled Program	
4:15 pm	Troop Scheduled Program	
6:00 pm	<ul style="list-style-type: none"> Flag Ceremony Supper 	Flag Poles Dining Shelters
7:00 pm	Open Program	
7:30 pm	Safe Swim Defense & Safety Afloat	Aquatics Area
10:00 pm	Taps	

Monday Notes-

Tuesday

Time	Event	Notes
7:00 am	Reveille	
8:00 am	<ul style="list-style-type: none"> Flag Ceremony Breakfast 	Flag Poles Dining Shelters
9:00 am	Block A Merit Badge Instruction <ul style="list-style-type: none"> Brownsea Instruction 	
11:00 am	Troop Scheduled Program	
12:15 pm	Lunch	Dining Shelters
1:15 pm	Block C Merit Badge Instruction	
3:15 pm	Troop Scheduled Program	
4:15 pm	Troop Scheduled Program	
4:30 pm	Camping and Wilderness Survival Outposts Depart	Scoutcraft
6:00 pm	<ul style="list-style-type: none"> Flag Ceremony Supper 	Flag Poles Dining Shelters
7:00 pm	Open Program	
10:00 pm	Taps	

#1- Wednesday is the cook's day off. Details for Wednesday food provided at Tuesday's Roundtable

Tuesday Notes-

Wednesday

Time	Event	Notes
7:00 am	Reveille	
7:55 am	Post Colors	(In Campsite)
8:00 am	Breakfast in Campsite	
9:00 am	• Outpost Morning	
12:15 pm	• Cheese Burgers in Paradise • Bring your mess-kit	Scoutcraft
1:15 pm	Block D Merit Badge Instruction	
3:15 pm	Troop Scheduled Program	
4:15 pm	• Troop Scheduled Program	
4:30 pm	• Canoeing Outpost Departs	Beach
6:00 pm	• Flag Ceremony in campsite • Supper in Campsite	
7:00 pm	Open Program	
10:00 pm	Taps	

#- Cheeseburgers in Paradise is a cookout in Scoutcraft. The staff do all the cooking. Please Bring your own mess kit and cup. Details for Wednesday food provided at the Monday Roundtable.

Wednesday Notes-

Thursday

Time	Event	Notes
7:00 am	Reveille	
8:00 am	• Flag Ceremony • Breakfast	Flag Poles Dining Shelters
9:00 am	Block A Merit Badge Instruction • Brownsea Instruction • Scoutmaster Roundtable 9:15	Program Building
12:00 pm	Food Service Duty	Dining Shelters
12:15 pm	Lunch	Dining Shelters
1:15 pm	Block C Merit Badge Instruction	
3:15 pm	Troop Scheduled Program	
4:15 pm	Troop Scheduled Program	
6:00 pm	• Flag Ceremony • Supper	Flag Poles Dining Shelters
7:00 pm	• Open Program • All merit badges are final	Merit Badge order form due in Trading Post by 5:30pm
10:00 pm	Taps	

Thursday Notes-

Friday

Time	Event	Notes
6:30 am	• Polar Bear Swim	Beach
7:00 am	Reveille	
8:00 am	• Flag Ceremony • Breakfast	Flag Poles Dining Shelters
9:00 am	Block B Merit Badge Instruction • Brownsea Instruction	
10:00 am	Merit Badge Sales in Trading Post	
11:00 am	Troop Scheduled Activity	
12:15 pm	Lunch	Dining Shelters
2:00 pm	Friday Games	Parade Field
3:00 pm	Beach Bash	
6:00 pm	• Flag Ceremony • Supper	Flag Poles Dining Shelters
7:00 pm	Troop Campfires and Courts of Honor	
10:00 pm	Taps	

Friday Notes-

Saturday

Time	Event	Notes
7:00 am	Reveille	
8:00 am	Breakfast	
8:30 am	Break Camp - check-in equipment.	
10:00 am	Check-out: At the Welcome Center. Bring your bill statement and other paperwork from your Commissioner. Final fees due.	

Make sure to review your bill prior to check-out. You will not get checked out if your campsite has not been cleared by your commissioner.

RECORDS: In accordance with Wisconsin state law, Tomahawk Scout Reservation must retain a copy of health histories for all campers for 2 years. To be in compliance with this law, it will be necessary for all campers and adults to submit a copy of their entire health form to the health officer at health checks. The original is to stay with the troop. **Tomahawk will keep the copy submitted at health checks.**

Update all advancement records. Be sure signed records for all merit badges earned and signed records of all partially completed merit badges are picked up from your troop mailbox before leaving camp.

Saturday Notes-

Aquatics

Open Boating: Canoeing, Kayaking, Rowing, and Sailing are available Mon-Thursday 9am-12pm, 3:15pm-5:15pm, and 7pm-8:30pm Sunday-Thursday

Open Swim: Open Swim is 3:15pm-5:15pm Sunday-Thursday

Instructional Swim: Scouts that do not complete their swimmers test have the opportunity to take swimming lessons at 11am Monday-Thursday.

Water Polo: Compete against other patrols all week long. Have your six-person team ready to sign up on Sunday. Camp champions get to play the staff at the BEACH BASH.

Mile Swim: Earn the Mile Swim award by swimming a mile. Swimmers must attend two conditioning sessions before the big swim on Thursday night.

Canoeing Merit Badge Outpost: All canoeing merit badge scouts must attend. Depart from beach at 4:00pm on Wednesday. Scouts will have supper on Seminole Island and return by sunset.

Campsite Beaches: Troops can set up their own small beach at their own campsite if they wish. Troops must follow Safe Swim Defense and the beach must be approved by Beach Director.

Programs for Adults: **Safety Afloat and Safe Swim Defense** is a certification needed for any troop planning a boating or swimming activity. Offered at 7:30pm Monday night at the beach.

Aquatics Supervisor: Swim & Water Rescue and Paddlecraft safety is a certification that enables leaders to better prepare for any aquatics trip. Participants will spend every morning Mon.-Thur. at the beach going over boating skills and rescues. Participants will also need to attend Safe Swim Defense and Safety Afloat.

Ecology

Star Party:

Learn to identify stars, constellation, planets, and other objects in the night sky. Mandatory for Scout in Astronomy Merit Badge, optional for all other campers. Day and time will be announced at morning flags.

Conservation Projects:

The ecology staff have an on going list of projects posted in their area. Talk to the Ecology Director about executing your conservation project.

World Conservation Award: This program is designed to make youth members aware that all nations are closely related through natural resources and that we are interdependent with our world environment.

To earn this award earn:

Environmental Science, Citizenship in the World, and either Soil and Water Conservation or Fish and Wildlife Management.

Shooting Sports

Ammo Prices:

Archery: Free

Rifle: Each Scout receives 20 rounds of .22 caliber ammunition for free. Ammo cards will be stored at the range. Additional .22 caliber ammo costs \$0.50 per 10 rounds.

Shotgun: \$1.00 for 3 shots

Fishing Licence: Wisconsin State Fishing Licenses are required for all individuals 16 years of age or older. Licenses may be purchased at many resorts and bait shops on Long Lake.

***National Standards prohibit Scouts and leaders from bringing personal ammunition, guns, and archery equipment into camp.**

Scoutcraft

Open Tower: 7-8:30pm Monday-Thursday

Open Handicraft: 7-8:30pm Monday-Thursday.

Climbing Demo: If your troop is planning on using the climbing tower you must send at least one leader to the climbing demo to brief them on climbing tower operations and belaying to ensure that your troop climb runs efficiently. More Adults are welcome and encouraged, especially for large troops

Leader Training: Adult leaders have the opportunity to be trained in safe operation of the climbing tower. This eight hour course will qualify leaders to run the climbing tower at Northern Star Council camps. Certification is valid for two years. Recertification should be arranged with the Scoutcraft Director at the climbing demo.

Camping Merit Badge Outpost: Camping merit badge Scouts will meet at Scoutcraft on Tuesday with backpack ready at 4:30pm. They will cook supper and breakfast before returning the next morning at 11:00am.

Wilderness Survival Merit Badge Outpost: Wilderness Survival merit badge will be meeting at Scoutcraft at 4:30pm on Tuesday prepared for a typical campout. Scouts will be hiking to a remote spot in camp, building shelters, cooking supper, and return to their campsite the next morning by 11am.

Trading Post

SUN	MON	TUE	WED	THUR	FRI
10 a.m. - Noon					
1 p.m.— 2 p.m.					Merit Badge Sales
3:15 p.m.— 5:30pm					
CLOSED for Campfire	7:00 p.m. - 8:30 p.m.				8:00 p.m. - 9:00 p.m. No Troop Charges

Brownsea

Brownsea, our first-year camper program is a weeklong program meeting Sunday—Friday 9am-11am in the Scoutcraft Area

Brownsea Daily Sessions - For Scouts working on Tenderfoot, Second and First Class ranks should attend with at least one leader from each participating troop. Topics will include knots and lashing, fire-building, plant and animal identification, knife sharpening, and first aid.

Brownsea Requirements — The requirements listed below are covered in class, however, completion needs to be certified and signed off by your unit leader. **Many Tenderfoot, Second Class, and First Class requirements are taught in Troop Activity Sessions that your troop signs up for.**

Tenderfoot: # 4a, 4b, 6, 9, 12a, 12b

Second Class: # 2, 3c, 3d, 3e, 3f, 6, 7a, 7b, 7c, 8a, 8c

First Class: # 6, 7a, 8a, 8b, 8c, 8d, 9a, and 9c

Horse Corral

TRAIL RIDES:

Trail rides are available daily at the horse corral in Chippewa Camp for \$6.00 a rider. Rides last for approximately 40 minutes and include a short beginner's lesson on how to ride a horse. If it is raining, trail rides will be cancelled and money refunded.

Note: Riders are required to wear closed-toe shoes and long pants

People with hay fever or bee allergies must seek approval from the health officer before going to the horse corral. Approval may not be given based on risk to the individual.

***Horsemanship Merit Badge Costs \$15.00 for the week and Scouts will be expected to do barn chores before breakfast and at 5:15pm**

Troop Activity Organizer

	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday
11am				Outpost Morning		
3:15 pm						Friday Games
4:15 pm						Beach Bash
7 pm						Troop Court of Honors