

Chippewa Camp



Leader's
Companion
REVISED

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Dear Scout Leaders,

Welcome to your Chippewa Camp 2012 experience! Much like many of you and your Scouts, Chippewa has become a second home for me over the past few years and I am extremely excited to be returning this year in my new role as Camp Director.

This May I am graduating from Saint John's University with a degree in English and a minor in Secondary Education. When I'm not busy with classes, I participate in various intramurals and college clubs and organizations. I also have worked for four years for the Saint John's Arboretum where I served as a Student Naturalist leading preK-12 classes about the natural world.

As always, we are seeking to improve our programs for a heightened camp experience. The biggest change this year is our new schedule which allows for more troop program time and increased attention to scout success in merit badges and advancement. In effort to better cater to your troops desires, please take time to complete our troop program interest form prior to camp.

As always, for your older scouts, I'd highly recommend our T-2 High Adventure program. We work diligently to respond to the suggestions from our campers and revamp our programs accordingly; I suggest you review both the Tomahawk Leader's Manual and the Chippewa Leader's Companion to ensure your troop is fully prepared for your week at camp.

To make your first few hours at camp flow smoothly, I encourage your troop to conduct the swim classification test prior to camp arrival as well as the troop program interest survey. Please email me with any questions you have during your preparation for camp, and I will respond thoroughly and promptly.

Best regards,

Bobby Mandell
 2012 Chippewa Camp Director
bobbymandell1@gmail.com

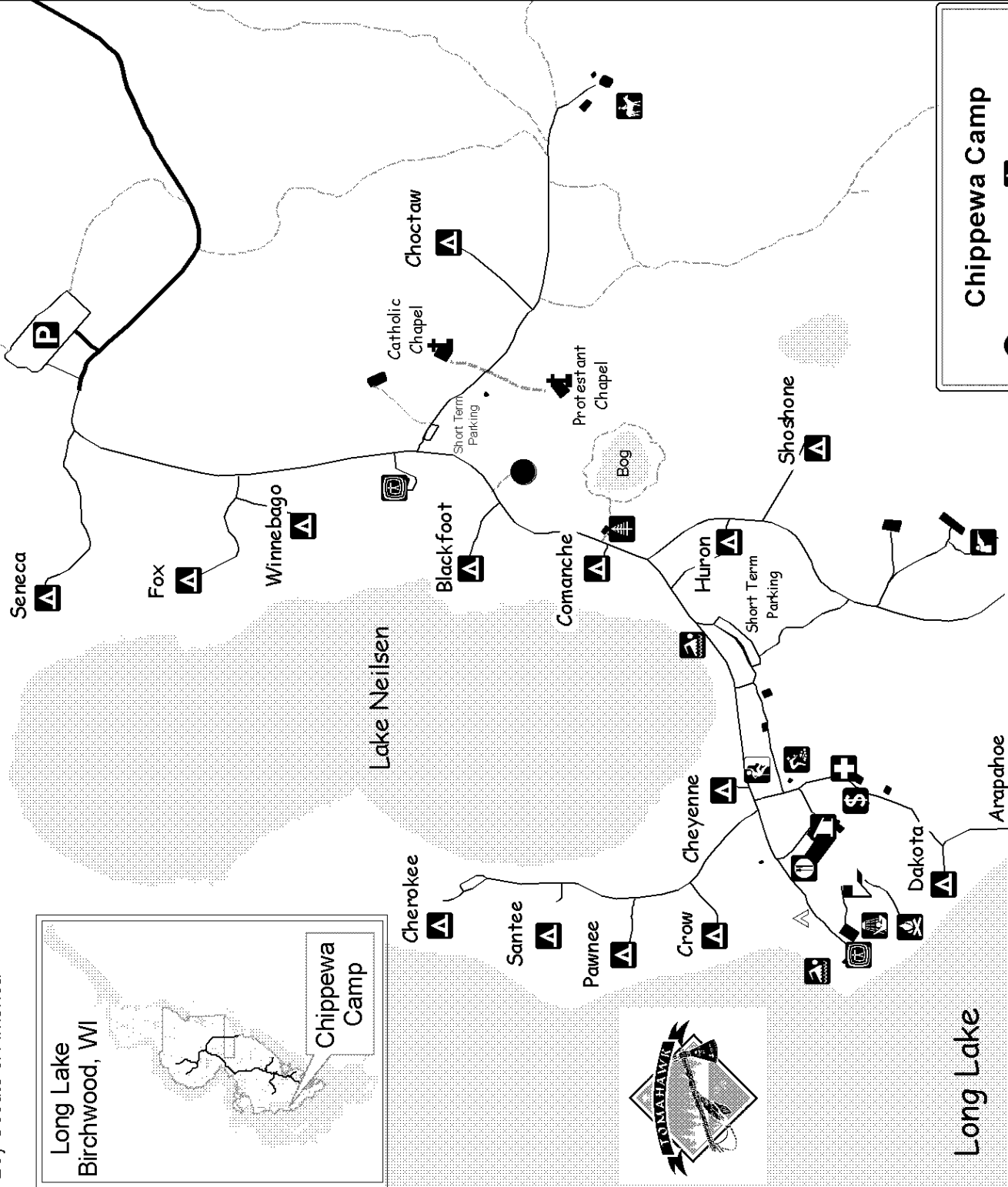
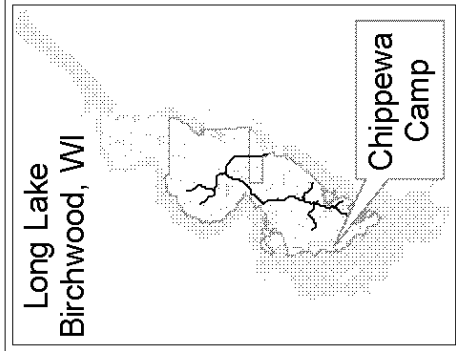
Tomahawk Scout Reservation

N1910 Scout Road, Birchwood, WI 54817

Phone: (715)354-3841

Northern Star Council
Boy Scouts of America

Chippewa Camp



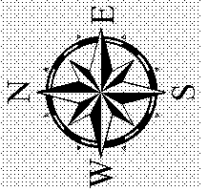
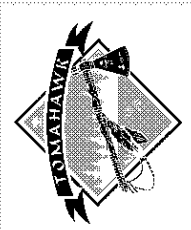
Chippewa Camp

	Archeology		Horse Corral
	Aquatics		Parking Lot
	Campfire		Scoutcraft
	Campsite		Shooting Sports
	Chapel		Showers
	Climbing Tower		Staff Tenting
	Dining Hall		Storm Shelter
	Ecology		Trading Post
	First Aid		Trash Container
	Flag Pole		

Road Legend

	Main Road
	Service Road
Dashed line"/>	Trail

To Stoupx Camp



Merit Badge Schedule

Block A Su, T, Th 9-10:45am	Block B M, W 9-10:45am	Block C Su, T, Th 1:15-3pm	Block D M, W 1:15-3pm
Archery	Astronomy	Basketry	Leatherwork
Geology	Chess	Canoeing	Mammal Study
Camping	Fish & Wildlife Management	Climbing	Personal Fitness
Canoeing	Kayaking	Environmental Science	Photography
Climbing	Leatherwork	Fishing	Reptile & Amphibian Study
First Aid		Forestry	Rowing
Horsemanship		Geocaching	Shotgun (scouts attend both B+D)
Lifesaving		Nature	Wilderness Survival
Environmental Science	Shotgun (scouts attend both B+D)	Small Boat Sailing	
Orienteering	Soil & Water Conservation	Pioneering	Wood Carving
Rifle Shooting	Wood Carving	Rifle Shooting	Weather
Swimming		Swimming	
*COPE			

Notes:

***C.O.P.E. is not a merit badge** but will be held during merit badge time. Thursday COPE will be from 9am-12pm

With the exception of Shotgun, merit badges that are shown twice are taught separately.

Merit Badge

Chippewa Camp offers 34 merit badges of various levels of difficulty. Two-three merit badges in a week is a challenging goal for a scout. Scouts taking four merit badges will have a great demand on their free time. Please review this guide to better prepare your Scouts for this summer.

= indicates a limited Space merit badges.

Note: Scouts are strongly encouraged to use the merit badge worksheets found at www.meritbadge.com to help prepare for camp.

Merit Badge Information

Merit Badge	Location	Additional Fees or Qualifications	Requirements that can't be earned at camp	Difficulty Level	MB Book Need
Archery	Chip Field Sports	\$1.50	None	3rd year	2004
Astronomy	Ecology	None	None	3rd year	2010
Basketry	Handicraft	Minimum Cost \$14.00	None	1st year	2003
Camping	Scoutcraft	None	9a	2nd year	2005
Canoeing	Beach	None	Swimmer Classification	2nd year	2004
Chess	Dining Hall	None	None	3rd year	2011
#Climbing	Scoutcraft	None	None	3rd year	2011
Environmental Science	Ecology	None	None	2nd year	2006

Merit Badge

Merit Badge	Location	Additional Fees or Qualifications	Requirements that can't be earned at camp	Difficulty Level	MB Book Need
First Aid	Dining Hall	First Class Rank	None	3rd year	2007
Fish and Wildlife Management	Ecology	None	7c	2nd year	2004
Fishing	Marina	None	None	1st year	2009
Forestry	Ecology	None	None	2nd year	2005
Geocaching	Marins	None	None	2nd year	2010
Geology	Ecology	None	None	2nd year	2005
# Horse-manship	Horse Corral	\$20.00	None	3rd year	2010
# Kayaking	Beach	Swimming Classification	None	3rd year	2012
Leather-work	Handicraft	Minimum cost \$2.00	None	1st year	2002
Lifesaving	Beach	Swimming Classification	None	3rd year	2008
Mammal Study	Ecology	None	None	1st year	2003
Nature	Ecology	None	None	1st year	2003
Personal Fitness	Parade Field	None	7 & 8	2nd year	2006

Merit Badge

Merit Badge	Location	Additional Fees or Qualifications	Requirements that can't be earned at camp	Difficulty Level	MB Book Need
Orienteering	Marina	None	None	2nd year	2003
Photography	Dining Hall	None	None	2nd year	2005
Pioneering	Scoutcraft	None	None	3rd year	2006
Reptile & Amphibian	Ecology	None	Care for animal	2nd year	2005
# Rifle Shooting	Sioux Field Sports	Minimum cost \$2.00	None	3rd year	2001
Rowing	Marina	None	None	1st year	2006
# Shotgun Shooting	Sioux Field Sports	Minimum cost \$20.00	None	3rd year	2005
Small-Boat Sailing	Beach	Swimmer Classification	None	3rd year	2004
Soil & Water Conservation	Ecology	None	None	2nd year	2004
Swimming	Beach	Swimmer Classification	None	1st year	2008
Weather	Ecology	None	None	2nd year	2006
Wilderness Survival	Scoutcraft	None	None	2nd year	2007
Woodcarving	Handicraft	Minimum cost \$4.00	None	1st year	2006

Weekly Schedule

	Saturday	Sunday	Monday	Tuesday
7:45am	Troop Check-in 1:00 pm-3:00pm @ Chippewa Welcome Tarp	Food Service Duty		
8:00am		FLAG RAISING & BREAKFAST		
9:00 am		Block A	Block B	Block A
10:00am		Troop Activity CPR Demo	Troop Activity	Troop Activity
11:00am		L U N C H		
12:15pm	Health Check in campsite	Block C	Block D	Block C
1:15pm	Swim Checks	Troop Activity	Troop Activity	Troop Activity
3:15pm		Chapel Services	Troop Activity	Troop Activity
4:15pm		Catholic Service 5:15pm.	D I N N E R	
6:00pm	7:30 Beach Demo & Round- table	7:30pm Campfire	OPEN PROGRAM AREAS	

Weekly Schedule

Wednesday	Thursday	Friday	Saturday	
Food Service Duty		6:30am Polar Bear Swim		
FLAG RAISING & BREAKFAST				8:00 am
Block B	Block A	Open Program Areas	Check-Out	9:00 am
Troop Activity	Troop Activity			10:00 am
Cheeseburgers in Paradise Bring your Mess Kit			L U N C H	
Block D	Block C	Friday Games		12:15 pm
Troop Activity	Troop Activity	BEACH BASH 3:00pm-4:30pm		1:15 pm
Troop Activity	Troop Activity			3:15 pm
D I N N E R				4:15 pm
OPEN PROGRAM AREAS		Troop Court of Honor		6:00 pm
				7:00 pm

Saturday

Time	Event	Notes
1:00 pm	<ul style="list-style-type: none"> Check-in begins Establish Camp Health Check in campsite by commissioner Swim Checks immediately following health check 	
6:00 pm	<ul style="list-style-type: none"> Flag Ceremony Supper 	Parade Field Dining Hall
7:00 pm	Emergency Mobilization Drill	Send 2 Scouts to Dining Hall
7:30 pm	<ul style="list-style-type: none"> Scoutmaster Roundtable (note #1) Beach Demo at the Beach (note #2) 	
8:00 pm	Camp Tour immediately following Beach Demo (Optional)	
8:30 pm	Trading Post Open	
10:00 pm	Taps	

Upon arrival, **Scoutmasters will be directed to the Chippewa Long Term Parking to check in.** The rest of the troop can proceed straight down to the campsite to begin setting up camp for the week.

Notes:

#1 - The Saturday night Scoutmaster Roundtable meeting is the chance to get any unanswered questions addressed before your week starts. We will cover further equipment needs, high adventure sign-ups, and a host of other topics to make sure you start the week prepared. Bring two adult leaders and your SPL to the Dining Hall.

#2 - The Beach Demo introduces scouts to the Aquatics area; they learn the rules of the Waterfront. All scouts are required to attend.

Sunday

Time	Event	Notes
7:00 am	Reveille	
8:00 am	<ul style="list-style-type: none"> Camp-wide Flag Raising Breakfast 	Class "A" Uniform
9:00 am	Block A Merit Badge Instruction <ul style="list-style-type: none"> Brownsea Instruction Scoutmaster Roundtable 9:15 	
11:00 pm	<ul style="list-style-type: none"> Troop Scheduled Program (note#1) Climbing Tower Demo (see page 22) CPR Demo at the beach. 	Climbing Tower Beach
12:15 pm	Lunch	Dining Hall
1:15 pm	Block C Merit Badge Instruction	
3:15 pm	Troop Scheduled Program	
4:15 pm	<ul style="list-style-type: none"> Protestant Worship Service Scout's Own Worship Service 	Protestant Chapel Campfire Ring
5:15 pm	Catholic Church Service	Campfire Ring
6:00 pm	<ul style="list-style-type: none"> Flag Ceremony Supper 	Parade Field Dining Hall
7:30 pm	Campfire at Campfire Ring OA Callout Ceremony	Time may change due to light conditions
10:00 pm	Taps	

Note #1: Your Troop Activity Schedule will be posted on the program board by Breakfast time on Sunday.

Sunday Notes-

Monday

Time	Event	Notes
7:00 am	Reveille	
8:00 am	<ul style="list-style-type: none"> Flag Ceremony Breakfast 	Parade Field Dining Hall
9:00 am	Block B Merit Badge Instruction <ul style="list-style-type: none"> Brownsea Instruction Scoutmaster Roundtable 9:15 	Dining Hall
11:00 am	Troop Scheduled Program	
12:15 pm	Lunch	Dining Hall
1:15pm	Block D Merit Badge Instruction	
3:15 pm	Troop Scheduled Program	
4:15 pm	Troop Scheduled Program	
6:00 pm	<ul style="list-style-type: none"> Flag Ceremony Supper 	Parade Field Dining Hall
7:00 pm	Open Program	
7:30 pm	Safe Swim Defense & Safety Afloat	Aquatics Area
10:00 pm	Taps	

Monday Notes-

Tuesday

Time	Event	Notes
7:00 am	Reveille	
8:00 am	<ul style="list-style-type: none"> Flag Ceremony Breakfast 	Parade Field Dining Hall
9:00 am	Block A Merit Badge Instruction <ul style="list-style-type: none"> Brownsea Instruction Scoutmaster Roundtable 9:15 	
11:00 am	Troop Scheduled Program	
12:15 pm	Lunch	Dining Hall
1:15 pm	Block C Merit Badge Instruction	
3:15 pm	Troop Scheduled Program	
4:15 pm	Troop Scheduled Program	
4:30 pm	Canoeing outpost departs	Beach
6:00 pm	<ul style="list-style-type: none"> Flag Ceremony Supper 	Parade Field Dining Hall
7:00 pm	Open Program	
10:00 pm	Taps	

#1- Wednesday is the cook's day off. Details for Wednesday food provided at Monday's Roundtable.

Tuesday Notes-

Wednesday

Time	Event	Notes
7:00 am	Reveille	
8:00 am	Breakfast in Campsite	
9:00 am	Block B Merit Badge Instruction <ul style="list-style-type: none"> Browsea Instruction Scoutmaster Roundtable 9:15 	
11:00 am	Troop Scheduled Program	
12:15 pm	<ul style="list-style-type: none"> Cheeseburgers in Paradise Bring your mess-kit 	Scoutcraft
1:15 pm	Block D Merit Badge Instruction	
3:15 pm	Troop Scheduled Program	
4:15 pm	<ul style="list-style-type: none"> Troop Scheduled Program 	
4:30 pm	<ul style="list-style-type: none"> Camping outpost departs 	Scoutcraft
6:00 pm	<ul style="list-style-type: none"> Flag Ceremony in campsite Supper in Campsite 	
7:00 pm	Open Program	
10:00 pm	Taps	

#– Cheeseburgers in Paradise is a cookout in Scoutcraft. The staff do all the cooking. Please bring your own mess kit and cup. Details for Wednesday food provided at the Monday Roundtable.

Wednesday Notes-

Thursday

Time	Event	Notes
7:00 am	Reveille	
8:00 am	<ul style="list-style-type: none"> Flag Ceremony Breakfast 	Parade Field Dining Hall
9:00 am	Block A Merit Badge Instruction <ul style="list-style-type: none"> Browsea Instruction Scoutmaster Roundtable 9:15 	Dining Hall
11:00 am	Troop Scheduled Program	
12:15 pm	Lunch	Dining Hall
1:15 pm	Block C Merit Badge Instruction	
3:15 pm	Troop Scheduled Program	
4:15 pm	Troop Scheduled Program	
6:00 pm	<ul style="list-style-type: none"> Flag Ceremony Supper 	Parade Field Dining Hall
7:00 pm	<ul style="list-style-type: none"> Open Program All merit badges are final 	Merit Badge order form due in Trading Post by 5:30pm
10:00 pm	Taps	

Thursday Notes-

Friday

Time	Event	Notes
6:30 am	• Polar Bear Swim	Beach
7:00 am	Reveille	
8:00 am	• Flag Ceremony • Breakfast	Parade Field Dining Hall
9:00 am	Outpost Programs	Meet in parade field
10:00 am	Merit Badge Sales in Trading Post	
12:15 pm	Lunch	Dining Hall
1:30 pm	Friday Games	Parade Field
3:00 pm	Beach Bash	
6:00 pm	• Flag Ceremony • Supper	Parade Field Dining Hall
7:00 pm	Troop Campfires and Courts of Honor	
10:00 pm	Taps	

Friday Notes-

Saturday

Time	Event	Notes
7:00 am	Reveille	
8:00 am	Breakfast	
8:30 am	Break Camp - check-in equipment.	
10:00 am	Check-out: At the Welcome Center. Bring your bill statement and other paperwork from your Commissioner. Final fees due.	

Make sure to review your bill prior to check-out. You will not get checked out if your campsite has not been cleared by your commissioner.

RECORDS: In accordance with Wisconsin state law, Tomahawk Scout Reservation must retain a copy of health histories for all campers for 2 years. To be in compliance with this law, it will be necessary for all campers and adults to submit a copy of their entire health form to the health officer at health checks. The original is to stay with the troop. **Tomahawk will keep the copy submitted at health checks.**

Update all advancement records. Be sure signed records for all merit badges earned and signed records of all partially completed merit badges are picked up from your troop mailbox before leaving camp.

Saturday Notes-

Aquatics

Open Boating: Canoeing, Kayaking, Rowing, and Sailing are available Mon-Thursday 9am-12pm, 3:15pm-5:15pm, and 7pm-8:30pm Sunday-Thursday

Open Swim: Open Swim is 3:15pm-5:15pm and 7-8:30pm Sunday-Thursday

Instructional Swim: Scouts that do not complete their swimmers test have the opportunity to take swimming lessons at 11am Monday-Thursday.

Water Polo: Compete against other patrols all week long. Have your six-person team ready to sign up on Sunday. Camp champions get to play the staff at the BEACH BASH!

Mile Swim: Earn the Mile Swim award by swimming to Sioux Beach and back. Swimmers must attend two conditioning sessions before the big swim on Thursday night. Times for entry sessions will be announced at flags.

Canoeing Merit Badge Outpost: All canoeing merit badge scouts must attend. Depart from beach at 4:00pm on Tuesday. Scouts will have supper on Seminole Island and return by sunset.

Campsite Beaches: Troops can set up their own small beach at their own campsite if they wish. Troops must follow Safe Swim Defense and the beach must be approved by Beach Director.

Programs for Adults: Safety Afloat and Safe Swim Defense is a certification needed for any troop planning a boating or swimming activity. Offered at 7:30pm Monday night at the beach.

Aquatics Supervisor: Swim & Water Rescue and Paddlecraft safety is a certification that enables leaders to better prepare for any aquatics trip. Participants will spend every morning Mon.-Thur. at the beach going over boating skills and rescues. Participants will also need to attend Safe Swim Defense and Safety Afloat.

Ecology

Star Party:

Learn to identify stars, constellations, planets, and other objects in the night sky. Mandatory for Scouts in Astronomy Merit Badge, optional for all other campers. Day and time will be announced at morning flags.

Conservation Projects:

The ecology staff have an on going list of projects posted in their area. Talk to the Ecology Director about executing your conservation project.

World Conservation Award: This program is designed to make youth members aware that all nations are closely related through natural resources and that we are interdependent with our world environment.

To earn this award, scouts must earn:

Environmental Science, Citizenship in the World, and either Soil and Water Conservation or Fish and Wildlife Management.

Shooting Sports

Ammo Prices:

Archery: Free

Rifle: Each Scout receives 20 rounds of .22 caliber ammunition for free. Ammo cards will be stored at the range. Additional .22 caliber ammo costs \$0.50 per 10 rounds.

Shotgun: \$1.00 for 3 shots

Fishing Licence: Wisconsin State Fishing Licenses are required for all individuals 16 years of age or older. Licenses may be purchased at many resorts and bait shops on Long Lake.

***National Standards prohibit Scouts and leaders from bringing personal ammunition, guns, and archery equipment into camp.**

Scoutcraft

Open Tower: 7-8:30pm Monday-Thursday

Open Handicraft: 7-8:30pm Monday-Thursday.

Climbing Demo: If your troop is planning on using the climbing tower you must send at least one leader to the climbing demo to brief them on climbing tower operations and belaying to ensure that your troop climb runs efficiently. More Adults are welcome and encouraged, especially for large troops

Leader Training: Adult leaders have the opportunity to be trained in safe operation of the climbing tower. This eight hour course will qualify leaders to run the climbing tower at Northern Star Council camps. Certification is valid for two years. Information is available at the Climbing Demo. Recertification should be arranged with the Climbing Director at the climbing demo.

Camping Merit Badge Outpost: Camping merit badge Scouts will meet at Scoutcraft on Wednesday with backpack ready at 4:30pm. They will be camping at the Duck Ponds, where they will cook supper and breakfast before returning the next morning at 11:00am.

Wilderness Survival Merit Badge Outpost: Wilderness Survival merit badge will be meeting at Scoutcraft at 1:15pm on Wednesday, prepared for a typical campout. Scouts will be hiking to a remote spot in camp, building shelters, cooking supper, and returning to their campsite the next morning by 8am.

Trading Post

SUN	MON	TUE	WED	THUR	FRI
10 a.m. - Noon					Merit Badge Sales 10 a.m. - Noon
1 p.m.— 2 p.m.					1 p.m. - 2:30 p.m.
3:15 p.m.— 5:30pm					Closed
CLOSED for Campfire	7:00 p.m. - 8:30 p.m.				8:00 p.m. - 9:00 p.m. No Troop Charges

Brownsea

Brownsea, our first-year camper program is a weeklong program meeting Sunday—Thursday 9am-11am in the Parade Field.

Brownsea Daily Sessions - For Scouts working on Tenderfoot, Second and First Class ranks should attend with at least one leader from each participating troop. Topics will include knots and lashing, fire-building, plant and animal identification, knife sharpening, and first aid.

Brownsea Requirements — The requirements listed below are covered in class, however, completion needs to be certified and signed off by your unit leader. **Many Tenderfoot, Second Class, and First Class requirements are taught in Troop Activity Sessions that your troop signs up for.**

Tenderfoot: # 4a, 4b, 6, 9, 12a, 12b

Second Class: # 2, 3c, 3d, 3e, 3f, 6, 7a, 7b, 7c, 8a, 8c

First Class: # 6, 7a, 8a, 8b, 8c, 8d, 9a, and 9c

Horse Corral

TRAIL RIDES:

Trail rides are available daily at the horse corral in Chippewa Camp for \$6.00 a rider. Rides last for approximately 40 minutes and include a short beginner's lesson on how to ride a horse. If it is raining, trail rides will be rescheduled if possible or cancelled and money refunded.

Note: Riders are required to wear closed-toe shoes and long pants
Do not drive to the Horse Corral.

People with hay fever or bee allergies must seek approval from the health officer before going to the horse corral. Approval may not be given based on risk to the individual.

***Horsemanship Merit Badge Costs \$15.00 for the week and Scouts will be expected to do barn chores before breakfast and at 5:15pm**

Troop Activity Organizer

	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday
1 1am						
3:15 pm						Beach Bash
4:15 pm	Chapel					Troop Court of Honors
7 pm						